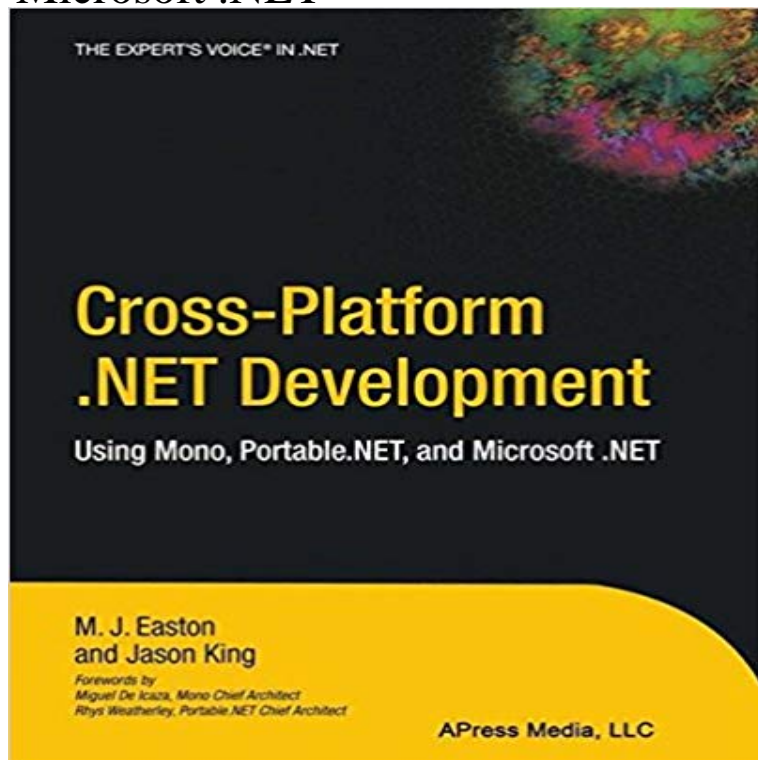


# Cross-Platform .NET Development: Using Mono, Portable.NET, and Microsoft .NET



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